

## Three Hares Primary Schools - Art and Design Curriculum Progression

Years 1 and 2	Knowledge	Skills	Vocabulary
Artistic Techniques	<ul style="list-style-type: none"> <li>Using a range of artistic materials to design and make products</li> <li>Use drawing to share ideas, experiences and imaginations</li> <li>Use painting to share ideas, experiences and imaginations</li> <li>Use sculpture to share ideas, experiences and imaginations</li> </ul>	Explore simple forms including: <ul style="list-style-type: none"> <li>Drawing, painting, 3D form, clay, printing</li> <li>Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales</li> <li>Use ICT</li> </ul>	See following page
Exploring and Developing Ideas	<ul style="list-style-type: none"> <li>Develop a wide range of techniques in using colour, pattern, texture, line, shape, form and space using clay and printing to large scale and 3D</li> <li>Learn about the work of a range of artists, craftsmen and designers, describing the differences and similarities between practices and disciplines, and making links to their own work</li> </ul>	<ul style="list-style-type: none"> <li>Record and explore ideas from first hand observation, experience and imagination</li> <li>Ask and answer questions about the starting points for their work and the processes they have used. Develop their ideas.</li> <li>Explore the differences and similarities within the work of artists, craftspeople</li> </ul>	
Evaluating and Developing		<ul style="list-style-type: none"> <li>Review what they and others have done and say what they think and feel about it</li> <li>Identify what they might change in their current work or develop in their future work</li> </ul>	
Years 3 and 4	Knowledge	Skills	Vocabulary
Artistic Techniques	<ul style="list-style-type: none"> <li>Develop personal techniques including control and use of materials</li> <li>Experiment through art with an increasing awareness of different kinds of art, craft and design</li> <li>Create sketch books to record observations and use them to review and revisit ideas, and collect visual material to help them to develop their ideas</li> <li>Improve mastery of techniques such as drawing, painting and sculpture with varying materials (e.g. pencil, charcoal, paint, clay)</li> <li>Learn about the greatest artists, architects and designers in history</li> </ul>	Work on more complex outcomes, with varying techniques using different mediums: <ul style="list-style-type: none"> <li>Drawing, painting, sculpture/3D form, clay, printing, collage</li> <li>Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales</li> <li>Use ICT</li> </ul>	See following page
Exploring and Developing Ideas		<ul style="list-style-type: none"> <li>Select and record from first hand observation, experience and imagination, and explore ideas for different purposes</li> <li>Question and make thoughtful observations about starting points and select ideas to use in their work</li> <li>Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures</li> </ul>	
Evaluating and Developing		<ul style="list-style-type: none"> <li>Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them</li> <li>Adapt their work according to their views and describe how they might develop it further</li> </ul>	
Years 5 and 6	Knowledge	Skills	Vocabulary
Artistic Techniques	<ul style="list-style-type: none"> <li>Continue to progressively develop personal techniques including control and use of materials</li> <li>Increasingly experiment through art with an increasing awareness of different kinds of art, craft and design</li> <li>Create sketch books to record observations and use them to review and revisit ideas, and collect visual material to help them to develop their ideas</li> <li>Improve mastery of increasingly complex techniques through drawing, painting and sculpture with varying materials</li> <li>Learn about the greatest artists, architects and designers in history</li> </ul>	Experiment more confidently with varying mediums and combinations of mediums where appropriate: <ul style="list-style-type: none"> <li>Drawing, Painting, Sculpture / 3D form, Clay, Printing, Collage, Textiles, Digital art</li> <li>Work on their own, and collaboratively with others, on projects in 2 and 3 dimensions and on different scales</li> <li>Use ICT</li> </ul>	See following page
Exploring and Developing Ideas		<ul style="list-style-type: none"> <li>Select and record from first hand observation, experience and imagination, and explore ideas for different purposes</li> <li>Question and make thoughtful observations about starting points and select ideas and processes to use in their work</li> <li>Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures</li> </ul>	
Evaluating and Developing		<ul style="list-style-type: none"> <li>Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them</li> <li>Adapt their work according to their views and describe how they might develop it further</li> </ul>	

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### Vocabulary

	FS	Y1	Y2	Y3		Y4	Y5		Y6	
			ALL IN ADDITION TO PREVIOUS YEARS:	ALL IN ADDITION TO PREVIOUS YEARS:		ALL IN ADDITION TO PREVIOUS YEARS:	ALL IN ADDITION TO PREVIOUS YEARS:		ALL IN ADDITION TO PREVIOUS YEARS:	
<b>Vocabulary of an artist when Exploring, Developing and Evaluating</b>		Observation Different Similar Compare Artist	Differences Similarities Background	Creative process Plan Design Make Adapt Sources Variation Plain Busy Rough	Smooth Swirling Uneven Colourful Bright Dark Realist Unrealistic Simple Boring	Fine Dull Patterned Crowded Flat Natural Opaque Translucent Focus	Comparison Contrast Media Study Experiences Imagination	Properties Reflecting Distance Symbolic Subtle Complex Complimentary Contrasting	Purpose Manipulate Dry media Wet media Digital media Independent Research Range Sources	Test Atmosphere Representati on Engaging Consistent Inconsistent Delicate Flowing Vibrant
<b>Vocabulary of an artist when drawing</b>	Draw Pattern Repeating Thick Thin Line Shape Colour	IN ADDITION TO PREVIOUS YEARS: Shade Change	Sketchbook Layer Smudge Blend Tone Layer Figure Object Single Group Pattern	Grades of pencil Scale Symmetry Refine Alter Visual Sources Texture		Paper types	NO NEW VOCABULARY		Dry media Wet media Mixed media	
<b>Vocabulary of an artist when Painting and Printing</b>	Materials Tools Technique Match Mix Primary colours Secondary colours	IN ADDITION TO PREVIOUS YEARS: Brush size Paint (poster, powder, watercolour) Natural and man-made Printing (block) Rubbings Pattern	Shade Tone Acrylic paint Water colour paint Poster paint Brush mark Artefact Objects Layering Scraping Scales (small, large)	Colour-scheme Colour spectrum Tertiary colours Blocking	Colour washing Thickened paint Properties Application Opacity Water resistant Pattern Shape	Tint Tone Hue Marbling Silkscreen Coldwater paste	Colour match Colour mix Warm colours Cold colours Complementary colours Contrasting colours Poly bricks	Relief Resist Layers Repetition Inks Overlay	Harmony Composition Mood Abstract	
<b>Vocabulary of an artist when using textiles, collage and 3D-Form</b>	Model Collage Textiles Rolling Kneading Shaping Texture Construct Join Natural Man-made	IN ADDITION TO PREVIOUS YEARS: Sculpture Manipulate Shaping Slip Form	Weaving French-knitting Stitch Knot Tie-dyeing Fabric crayons Wax / oil-resistant Care Malleable Recycled	Printing Quilting Embroidery Paper and paper trappings Appliqué Overlapping Layering Papier mache Transparent		Carving Surface Tactile	Tapestry		Slabs Coils Mould Plaster	